



SENSORY GUIDE TM



LAS VEGAS, NEVADA

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PRE-VISIT INFO



Here are some pre-visit tips for planning and what to expect when you arrive.

Meow Wolf is a sensory experience with the possibility of crowds, dark space, loud noises, lights, projections, and waiting in line. Specialty lighting and other visual effects are used extensively throughout the exhibition. Lighting effects include strobe lights, other pulsating lighting effects, dance club lighting, chaser lights, and more. Planning ahead and contacting us with any concerns will make sure you have a safe and enjoyable experience with us.

Ticketing

We highly recommend you pre-purchase your tickets online in advance for the day and time you plan on visiting as entry is by reserved timeslot. Tickets may be purchased on-site at our on-site ticket window, but immediate entry may not be available depending on availability. Reserve your preferred date and time at meowwolf.com/visit. For a step by step guide on how to purchase your ticket(s) online, go onto faq.meowwolf.com/i-want-to-visit-what-do-i-do.

Meow Wolf is an all-ages immersive art adventure.

There are multiple exhibits across the nation. **Meow Wolf's Omega Mart is located in Las Vegas, Nevada.**

ATTENTION:

Specialty lighting and other visual effects are used extensively throughout the exhibit.

Lighting effects include strobe lights, other pulsating lighting effects, dance club lighting, chaser lights and more.

YOUR EXPERIENCE



AREA15 is a large campus of retailers and immersive experiences. You will find Meow Wolf's Omega Mart within AREA15 along with many other exhibits, dining, and experiences. There are bright lights, loud sounds and it can be crowded. For more information, visit their website at area15.com

Enter AREA15 through the South Entrance. It's only a short walk from the south parking lot.

For your safety, you'll go through an outdoor security line where you'll be asked to show the contents of your bag. Don't worry. You won't wait long!

Go through the AREA15 entrance and veer left (along the west side of the building). You'll see *Omega Mart* on your left. Look for the big yellow Omega arch.

To purchase your ticket, you'll go to the Box Office.

If you pre-purchased your ticket, enter the *Omega Mart* security line. In the security line, your small bag will be checked.

Have your ticket ready on your phone or printed, in hand!

Our hosts will scan your ticket and you're in!

Guests are encouraged to explore the exhibit freely.

For this reason, we do not provide maps. Stay with your group and if you feel lost, reach out to an *Omega Mart* employee for support.

NEED ASSISTANCE?

Meow Wolf staff are located throughout the exhibit to assist you. You'll know them by their quirky uniforms, or black Meow Wolf shirts.

If you need a break...

Ask Meow Wolf staff to guide you to a low stimulation zone. You are welcome to return to these spaces at any time during your visit.

If you need to temporarily leave the exhibition, let staff know. They'll escort you out while you regroup and they will help you return when you're ready.

TIP: Do your shopping just before you are ready to leave. Be sure your entire party is checking out at the same time.

The main EXIT is to the left of the registers. You will not be allowed to re-enter after you leave the main exit.

TIP: Don't forget the Meow Wolf Gift Shop to the left of the exit and around the corner within the AREA15 campus.

We hope you enjoy your visit and have an Omega Day!

AREA 15

LAS VEGAS, NV

ISD# 9555



SUMMARY

Home to Meow Wolf's *OmegaMart*, AREA15 is Las Vegas' only Immersive Entertainment District. Visitors can expect varying audio levels, including loud music and echoing sounds, as well as fluctuating lighting conditions ranging from bright neon to dimly lit areas. The space may also get crowded at times.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = LOW SENSORY STIMULATION, 10 = HIGH SENSORY STIMULATION

 TOUCH 2	 TASTE 1	 SOUND 8	 SIGHT 6	 SMELL 2
<ul style="list-style-type: none"> • Visitors must pass through a bag check area • Visitors walk through Area15 to reach the entrance of Meow Wolf's Omega Mart 	<ul style="list-style-type: none"> • Low impact on this sense 	<ul style="list-style-type: none"> • Sounds echo in this area • Potential sounds from other guests • Potential for close proximity/shared space with other visitors 	<ul style="list-style-type: none"> • Indoor/overhead lighting • Dim lighting in part of this area 	<ul style="list-style-type: none"> • Slight scent of building materials • Low impact on this sense

FRONT OF HOUSE

LAS VEGAS, NV

ISD# 9554



SUMMARY

Upon entering Area15, guests will find a sculpture garden leading to a vivid entryway filled with background music, echoing sounds, and a medley of striking colors, intricate designs, and neon illumination.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = LOW SENSORY STIMULATION, 10 = HIGH SENSORY STIMULATION

 TOUCH 1	 TASTE 1	 SOUND 9	 SIGHT 9	 SMELL 2
<ul style="list-style-type: none"> • Low impact on this sense 	<ul style="list-style-type: none"> • Low impact on this sense 	<ul style="list-style-type: none"> • Music can be loud for some guests • Sounds from nearby attractions and other guests • Potential for close proximity/shared space with other visitors 	<ul style="list-style-type: none"> • Indoor/overhead lighting • Dim lighting in part of this area • Neon and bright lights • Bright colors 	<ul style="list-style-type: none"> • Mild coffee smell • Low impact on this sense

OMEGA MART

LAS VEGAS, NV

ISD# 9550



SUMMARY

At first glance, Omega Mart appears to be a typical grocery store, but hidden ingredients and secret passageways through everyday displays transport visitors to alternate dimensions. In addition to visual surprises, be prepared for oscillating luminance and sound conditions that can range from subtle to intense.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = LOW SENSORY STIMULATION, 10 = HIGH SENSORY STIMULATION

 TOUCH 	 TASTE 	 SOUND 	 SIGHT 	 SMELL 
<ul style="list-style-type: none"> • Explore at your own pace • Some interactive touch screens • Multiple textures 	<ul style="list-style-type: none"> • Low impact on this sense 	<ul style="list-style-type: none"> • Some unexpected sounds • Music and loud sounds playing at the same time • Potential for close proximity/shared space with other visitors 	<ul style="list-style-type: none"> • Bright indoor lighting • Digital screens • Bright colors 	<ul style="list-style-type: none"> • Low impact on this sense

DRAMCORP

LAS VEGAS, NV

ISD# 9551

SUMMARY

Numina is an organic landscape that is actually a sixth-dimensional sentient plant - the many cells of which are all timelines and universes within. As you navigate the space, which could involve close interactions with others, anticipate shifts from light to dark, illuminated by bright lights and a mix of sounds with a discordant soundscape with vibrating bass.



SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = LOW SENSORY STIMULATION, 10 = HIGH SENSORY STIMULATION

 TOUCH 	 TASTE 	 SOUND 	 SIGHT 	 SMELL 
<ul style="list-style-type: none"> • Explore at your own pace • Some opportunities for tactile engagement • Some interactive screens 	<ul style="list-style-type: none"> • Low impact on this sense 	<ul style="list-style-type: none"> • Ringing phones • Some loud/ unexpected/ echoing sounds • Discordant soundscape • Potential for close proximity/shared space with other guests 	<ul style="list-style-type: none"> • Strobe lights • Sudden transition from dark to light • Bright light with darkness 	<ul style="list-style-type: none"> • Low impact on this sense

SEVEN MONOLITH VILLAGE

LAS VEGAS, NV

ISD# 9552



SUMMARY

Seven Monolith Village is a two-story, climbable terrain blanketed in advanced video projections, offering a journey from a high-desert canyon to psychedelic realms and the inner sanctuaries of the Resistance, who battle Dramcorp to safeguard the Source. Anticipate shifts from light to dark, illuminated by bright lights and a mix of sounds with a discordant soundscape.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = LOW SENSORY STIMULATION, 10 = HIGH SENSORY STIMULATION

 TOUCH 	 TASTE 	 SOUND 	 SIGHT 	 SMELL 
<ul style="list-style-type: none"> • Opportunity to climb a mountain by crawling through a tunnel using a climbing rope • Explore at your own pace • Some interactive screens 	<ul style="list-style-type: none"> • Low impact on this sense 	<ul style="list-style-type: none"> • Loud sounds and loud music • Discordant soundscape • Potential for close proximity/shared space with other guests 	<ul style="list-style-type: none"> • Large projections on walls and lights on the ground • Indoor lighting both bright and dim with some colored lighting 	<ul style="list-style-type: none"> • Low impact on this sense

FACTORY

LAS VEGAS, NV

ISD# 9449

SUMMARY

The Factory is a cyber-spiritual facility designed to mine, refine, and commodify a mysterious energetic substance called Source. Enjoy tactile experiences on bouncy rubber flooring, awash in a range of loud sounds and both alternating and flashing light conditions.



SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = LOW SENSORY STIMULATION, 10 = HIGH SENSORY STIMULATION

 TOUCH 	 TASTE 	 SOUND 	 SIGHT 	 SMELL 
<ul style="list-style-type: none"> • Explore at your own pace • Bouncy rubber flooring • interactive touch screens • Some opportunities for tactile engagement 	<ul style="list-style-type: none"> • Low impact on this sense 	<ul style="list-style-type: none"> • Loud sounds and loud music • Discordant soundscape • Potential for close proximity/shared with other guests 	<ul style="list-style-type: none"> • Multiple transitions between light and dark • Strobe lights and flashing lights • Indoor lighting both bright and dim with some colored lighting 	<ul style="list-style-type: none"> • Smell of food from the restaurant



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MEOWWOLF.COM/VISIT/LAS-VEGAS

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